

<b>Merit Badge (Eagles in bold)</b>	<b>Sessions Offered</b>	<b>Special Prerequisites</b>	<b>Additional Fee</b>	<b>Pework</b>
American Heritage	A B			2A
Architecture	A B C			1B, 5
Art	A B C			1
Astronomy	A thru B			5, 6A and 6B
Aviation	A thru B	13 or older	Fee - \$3	1A
Chemistry	B C	13 or older	\$5 to Counslr	5
Chess	A thru B			1, 2A, 2B
<b>Citizenship in the Community</b>	A B C			3A, 3B, 4A, 4B, 4C, 5
<b>Citizenship in the Nation</b>	A B C	14 or older		8
<b>Citizenship in the World</b>	A B C			4C
Coin Collecting	A			2A- F, 5A, 5B, begin6, 7, 8
Collections	B C	Stamp & Coin collectng Excluded		1
<b>Communications</b>	A B C	13 or older		5, 8
Crime Prevention	A B C			2
Digital Technology	A B C	First Class or above/ Cyber Chip req		1, 2A, 2B
Disabilities Awareness	C			7
Drafting	A B C			No
Electricity	A C			8
Electronics	A thru B	13 or older	\$10 to Counslr	6
<b>Emergency Preparedness</b>	A thru C	13 or older		1, 8C
Energy	B			1A
Engineering	B C	13 or older		2A, 2B
<b>Family Life</b>	A B C	Start 90 days before (before Oct. 30)		3
Fire Safety	A C			6, read MB book
<b>First Aid</b>	A thru C	See prerequisites	Fee - \$5	2D, read MB book
Game Design	A thru B			5
Genealogy	A B C			4B
Geology	A			2
Indian Lore	B C		\$5-\$20 to Counslr	2C
Medicine	A C			2
Model Design and Building	A B C			2
Moviemaking	A B C			3B
Nuclear Science	A B C			1B
<b>Personal Management</b>	A B C	13 or older/Start 90 days (before Nov 7)		2A
Photography	A B C	CellPhone/Tablet Cameras <b>will not</b> meet req.		3
Public Speaking	A B C			1
Pulp and Paper	B C		\$2.50 to Counslr	7
Radio	B C			3
Railroading	A thru B		\$10 to Counslr	No
Reading	A B C			1B, start 1C, 1D, 4
Robotics	A thru B	13 or older Limit to 8 scouts	\$10 to Counslr	1, 2A, 2B, 3, 7
Scholarship	C			1, 3
Space Exploration	B C			5
Surveying	A B C	13 or older Limit to 10 scouts		1, 7, 8
<b>Sustainability</b>	A B C			1
Wood Carving	A B C	See prerequisites also Need Totin' Chip	\$15 to Counslr	No